



Match out everybody . . . he's big, he's dangerous and even worse, he's very fluffy indeed I'ves, you guessed it – Mr Stay-Puft, the Marshmallow Man is back! Not only is he back, but he's intent upon committing an outrage down in the sewers. Whatever next? Anyway, you can find out what happens in this week's text story, Kicking up a strink!

Then we have a story which you will really have to brave yourself for in the sinister shape of Totem-pole Terror! Not even a Real Ghostbuster's scalp is safe these days, so watch out for those tomahawks! Then we have not one, not two, but three more stories in the fliendish form of Rest in Pieces!, These Spooks are made for Walking! and The Hole Story!

Don't say we never tickle your ectoplasmic taste-buds either, because this week we have another COMPETI-TION, in which you can win some tantalizingly terrifying TOYSI 50 get reading!

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Cover by ANTHONY WILLIAMS, DAVE HARWOOD and ROBIN BOUTTELL Editor STUART BARTLETT Assistant Editor PERI GODBOLD Spiritual Guide DAN ABNETT

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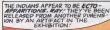


























































SPENGLER'S

SPIRIT SUIDE

In the days before the pioneer wagons of our forefathers rolled across the virgin prairies of North America this great land of ours was, of course, a great land of somebody else's.

The Red Indian natives of our continent had a vast and powerful mythology of Supernatural beings which still lives with us to this day and can often be encountered in modern America. They are the spirits of the bear and the buffalo, the lightning and the mountain, the river and the forest, the beaver and the papoose. The only work of reference ever to be compiled on this subject was written in 1886 by a pioneer, wrangler and all-round dude called Waylon Jericho Chickpea 'Buddy' Brad Seddon Dexter III. Buddy Dexter was a little eccentric in his findings, but here they are for what they're worth.

DEXTER'S MIDNIGHT BUM-MERS

In his 1886 book Dagnabbit! Them agin', Dexter divides the spooks up in his categories very similar to modern identification systems. Here are the main divisions:

Class one Pesky Varmint-Like Critters – Dexter says, "Ain't right that critters like these should be allow'd ta walk the good Lord's earth with normal folk like you an' I, pardnur. Yessir, these are but titchy lil' fellahs an'



PART74

no mistake, but you watch out there or they'll brand your backside an' spit in your chow before you can sing the first bars of 'The Black Hills of Dakota'. "

Class two Darn-Troublesome Critters – He writes, "Gee and golly, ma'am and pardon my french there, but these guys are like as welcome as a rainstorm and a plague of biting ants at the Labour Day picnic.

Class three Right No-Good Critters — Dexter goes on "Meet one of these on the way back to the bunk-house and you can dang-near forget getting a good nights sleep. Best thing to do is stare 'em in the eye, keep your powder dry and holler blue murder until someone comes a-runnin'."

Class four Cotton-Pickin' Yeller-Bellied Real Pesky Critters

Waxing as lyrical as before, Dexter continues, "Shoot me down and bury my bones in Boot Hill if these ain't the worst of them yet. Big, mean-looking, creepy critters with teeth that are about as dang sharp as they are pointy. You find one o' these sonuvagun's supping at your beans and cornbread and I advise you to ride straight on out of town, over the state line an' find you a new territory wherein to sit an' pick your banio."

Class five Lord Above Save Us Did You Ever Critters

(He concludes.) "No doubt in this ol' cowboy's mind that you better circle the wagons real fast when this dude rides over the ridge. 'Bout as much fun as sticking your head in the mouth of a grizzly with a sore foot who just sat on a nest of hornets and bit the head off a rattler by mistake, afore filling in his tax returns all wrong, gettin' chased by the IRS, gettin' a flat on his new Oldsmobile, and learnin' that Grizzly junior had flunked college and run off to be floor sweeper in a burger bar in Abilene. If you know what I mean . . .

We surely do, Dex, we surely do . . .



A maze of chewr toffee in amazing Caibury's Milk Chocolate.



80 FABULOUS REAL GHOSTBUSTERS" TOYS TO BE WON!



Welcome to another fabulous Real Ghostbusters™ competition, and guess what we've got to give away Yes! Tonka will be offering bags and bags of hair-raising Real Ghostbusters of the first twenty lucky prize winners will receive a fantastically terrifying Ghost SpookerTM, with which you can spookily distort the sound of your voice to rival the most fiendish ghost or ghoul. They will also receive a horrifying Green Ghost Gooper Ghost TM This spooky monster loves to goze purple Ecto-Plazm™ from its huge mouth, and goop The Real Ghostbusters™. Then, last but not least, they will receive a ghostly Brain Blaster™ each. This little horror blows his mind into four different spooky pieces when you push him across the floor, Wow!

There will also be twenty lucky runners-up prizes of a Brain BlasterTM What fantastic prizes they are too, and all you have to do is answer some simple questions. The questions are:

- 1) What is Peter's favourite Heavy Metal band?
- 2) Whose Spirit Guide did Egon grow up reading? 3) Which Ghostbuster looks after ECTO-1?
- 4) Which Ghostbuster keeps a diary? 5) Which of these is not a Real Ghostbuster toy?

 - a) Ghost Popper b) Ghost Zapper b) Ghost Spooker

RULES: The competition is open to all readers in Great Britain other than employees and their families of Marvel Comics Ltd., and Tonka (UK) Ltd. The Editor's decision in all matters relating to the competition is final and no correspondence will be entered into. Winners will be notified in due course.

THE REAL GHOSTBUSTERS





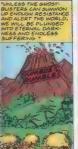
















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It's big! It's white! It's stirring and it's in the sewers! It's coming to exact revenge on the oblivious team of Real Ghostbusters that defeated him the last time . . .

One cold Tuesday, towards the end of the year, deep in the labyrinthine tunnels that form New York's underground sewer system, down there in the dark . . . something began to stir. In the stillness of a black subterranean pool, something was slowly taking shape, forming, growing in size and strength, reaching out clumsy, massive paws that seemed to be made of withe sponge, reaching out . . . rising.

If anyone had been around to see, they would have realised the awful truth. Mr Stay-Puft, the Marshmallow Man, was

backt



Winston, perched at the top of a six metre step ladder, swigged down the last of the cherry crush in his can, squashed the can into a ball with his fist, looped his hand behind his back and threw the tin lump straight into the waste basket that was behind the desk on the far side of the room.

Winston was remarkably pleased with himself for this deft feat. He wanted to call out to Egon, who was working at the foot of the steps and ask 'Did you see that, man?' But he knew that a) Egon hadn't, and b) Egon wouldn't be impress-

ed by it in the slightest.

Instead, he called out "How much longer do I have to sit up here?" Egon stopped tinkering with the feed flow mechanism on the Containment coolant system and looked up. "This really is most important, Winston. I would appreciate you remaining patient a little longer. Once I've completed the calibrations on the coolant system, I need you to open the dump valve and we can flush the whole system out, thus completing the annual

overhaul on the containment unit. And I all myself if it weren't for the split second timing needed to throw the valves, and even I can't be in two places at the same time."

Winston sighed. It had been a long morning so far. And it was going to be a

long morning . .



His anger was every bit the sort of anger that a slighted and defeated arch-demon should have. Mr Stay-Puft practiced snarling and roaring a bit, and, as satisfying echoes blasted back down the sewer pipe towards him, he shifted his great bulk forward. He would crawl to the surface, out into the light where the puny humans lived, and then he would find the four Ghostbusters who had defeated him in the past. Then he would destroy them!

"Winston . . . " said Egon.

Winston snapped awake out of his daydream and nearly fell off the top of the steps. "Are we ready? Now?" he asked.

"No," replied Egon. "Could you just pass me a number three ratchet molecule spanner? Thanks."

Winston sighed again and passed the

tool down.

"It will be soon now," added Egon reassuringly, aware that Winston was reaching the end of his tether. "I just have to strip these filaments down and re-core the function spindle. Ten minutes or so."

Winston smiled sadly. "Okay, man, just get it over with . . ."



Mr Stay Puft plunged on through the dark tunnels, every moment getting closer and closer to the surface. Soon he would be there! Soon victory would be his! Revenge would be so sweet! Just round this corner ... Mr Stay-Puft rounded the corrier and anothertunnel stretched off into the dark. Must have taken a wrong turn, thought Stay-Puft to himself. Never mind though, nearly there



"You know," said Winston, more to himself than to anvone else, "I've wasted some time in my life before. I've dallied around, mucked about, been a little lazy once in a while. But never have I spent four hours at the spof a ladder waiting to heave on a spanner. This must be the most unproductive morning in my entire life. We could be busting ghosts and being heroes, but I'm doing nothing. I'm wasting my time! I'm not achieving the slightest thing! It's soul-destroying! It's driving me mad! It's taking away all the purpose in my life!"

"Pardon?" asked Egon absent-mindedly



This, thought Mr Stay-Puft in a pretty demonically foul mood, is really getting me down! I've followed the storm sluices eastwards and gone through the standing reservoirs and the major cisterns. I should be near the surface! I should be at the HQ of the accursed Ghostbusters! And where am I? I haven't a clue where this drain pipe is. All I know is that if it gets any narrower. ['Il be stuck . . .



"Now," said Egon.
"Whu-?" murmured Winston.

"Now! Throw the valve now!"

Jerking awake, Winston hefted on the

Jerking awake, Winston hefted on the spanner and the valve in the big coolant pipe gurgled open.

"Aho no!" cried Egon, "It's all overflowing! The valve stopped has perished . . ." Egon didn't get a chance to say much more as gallons of foul-smelling coolant water drenched both him and Winston and swirled about the floor of the chamber, gurgiling out through the floor drains. "Why does it smell so bad?" asked Winston, pulling a really pained face. "The coolant is proton rich to counteract the effects of stored ectoplasm. It's like a mild liquid form of our proton streams. And I have no idea why it smells bad."



Now . . . thought Mr Stay-Puft . . . the light ahead is coming through the manhole cover outside the Ghostbusters HQ. I'll just burst up and that will be that for those human fools. Hang on, what's that smell . ?

A moment later several dozen gallons of protor rich coolant water flooded into Mr Stay Puft and reduced him to his component ectoplasmic atoms. 'Drat' remarked several tiny pieces of him as he was swept off away down the tunnel and back to square one.



"I mean it, man," said Winston to Egon as they mopped out the last of the fool stuff. "This is the worst morning I've ever spent. We have achieved nothing ... absolutely nothing ... what a waste of time ..."

THE REAL GHOSTBUSTERS













nce upon a time an old doom-laden prison stood on the corner of Short and Hampson Streets in New Orleans in

the U.S.A. The dreary two-storey building, which had been built in the middle of the last century, contained a horrible history of pain and violence with its walls. Before the building was demolished in 1937, many acts of torture and depravity had place, not to mention the executions which were carried out with terrifying regularity in the prison's courtyard.

Perhaps the most terrifying crimes of all however, were not committed by the inmates themselves but by inmates of another kind ... namely the tortured met their final end in the bleakness of the dingy prison!

One such case was that of the ghost of a murderer who had a liking for throwing heavy objects about in a most gra-Strangely, his presence was always heralded by the pungent smell of cigar smoke. At one point the spirit was so angry that it half-strangled a sergeant who was on night-duty, leaving repulsive necklace bruises around his neck!

Another malevolent spirit smashed mirrors, basins and even knocked down the living. Apparently his final promise before being hanged for his crimes was that he would come back and 'mash everyone to pulp'. Some people have no manners!

cell number three, where the horrors were so severe that no prisoner was capable of staying there without going completely mad and looking as if they had barely survived a near-fatal beating. One prisoner described what he had seen there one night. He said that gurgling, giggling ghosts had oozed through the bars in thick globules and had physically tormented him by scratching, clawing, kicking, beating and dragging him around the cell like a piece of limp cloth!

Cell number three did, in fact, hold a terrible secret. Several years earlier three evil prisoners had had an argument which ended in a murderous brawl, leaving two of them dead and a third dying! The horror of it!













What's yellow, wiggly and dangerous?

A maggot with a handarenade!

- Paul Driver, Leeds

' Why did the punk cross the road?

Because he was safety-pinned to the chicken!

Slimer wants your jokes! Send'em to: SLIMETIME Marvel Comics Ltd

> London WC2

Why did the potato cross the road?

To catch its jacket! Susan Gorman, Belfast

How does a ghost pass through doors? With a skeleton key!

What did one angry skeleton say to the other? I've got a bone to pick with vou!

- Andrew Aldrich, Bristol

How do you know when someone has a glass eve? It comes out in the conversation!

- Peter Stanford, Newbury

THE REAL GHOSTBUSTERS

























Look out! It's the ...



MIGH I Y MARVEL CHECKLIST



Titles on sale now

IDOCTOR WHO 155 Here's what's *in* doc! This month's issue features exciling pin-ups from the tv series, competitions, an lan Hogo interview, the final adventure of **Nemesis Of The Daleks** (which finds the little darlings hellbent on a planet wipe-out), plus life on tour with the Doctor is revealed in **The Ultimate Adventure**.

THE REAL GHOSTBUSTERS 74 He's big, he's dangerous, he's fluffy, and he's back! No, it's not Lambo — Mr Staypurt, the Marshmallow man returns in a story by Abnett, Williams, Harwood and Bouttell. There's also some shister scalping happening in Totempole Terror by Carnetl, Marshall and Harwood, plus the chance to will babulous Tonks toys of the Real Ghostbusters.

THE INCREDIBLE HULK PRESENTS 5 The Green Goliath hosts another bumper dose of action-packed fun. This week the big H has to box clever when he finds himself up against a Shadow Monster. There's also the latest thrashing episodes of **Doctor Who. Action Force**, and **Indiana Jones**. Should keep you busy 'till next week.

THE PUNISHER 15 The forces of law and order clash head on with the force of the gun, and once again, The Punisher's in the midst of the action. The Creep is a story by Baron, Portacio and Williams, and Monsoon, by Golden and Beatty, follows lives of the boy's in Vietnam.

IT RANSFORMERS 243 It's all in the mind this week, or Megatron's at least, in Mind Games by Furman and Johnson. The Resurrection Gambit, a brand new U.S. story, begins the origin of the Pretender Classics. Evasion by Hama and Timpo flads Dutback trapped in Borovia as the security forces close in. All this AND November's Classic Cover Calendar.

